

Tie Breaking Procedures for the Club Divisions

All pools will be ranked according to overall match record. If a tie exists in overall match win/loss records the ties will be broken using these USA/JNC National Tie Breaking Criteria.

The following tie breaking procedures will be used for all competition in the Club Division where there is an opportunity to advance to the Gold Championship match.

For all two way ties:

The number 1 team will be the team which won the pool play match between the two tied teams (head to head). This procedure will be used for all two way ties.

If there are more than two teams tied for advancing to the Gold Championship than there are available positions, the following tie breaking games will be played. All tie breaking games will be one rally score game to 25 points with no cap.

In a pool with two teams advancing if there is a three way tie in match record for 1st (in a 4 team pool all teams are 2-1 in match record, in a 3 team pool all teams are 1-1 in match record):

The team with the best game/point percentage record will be ranked #1 in the pool and will ref a single tie breaking game between the other two teams.

If one of the teams in a three-way tied pool leaves the site that team will be ranked third in the pool. The remaining two teams will finish first and second in the pool based on the tie-break seeding process. No other penalty will be applied and no tie-breaking game is played.

In a pool with two teams advancing if there is a three way tie in match record for 2nd, (in a 4 team pool all teams are 1-2 in match record):

All three teams will participate in tie breaking games. The seeds for the tie breaking playoff will be determined by sequential application of:

1. Win-Loss ratio for the total number of games played in the pool (Wins/Total Games).
2. Point Percentage (a team's total points scored divided by the total points scored by the opponents in that pool.)
3. Coin Toss

The #2 seed will play the #3 seed, the #1 seed will ref. The loser of that game will be fourth place in the pool and they will ref in the next tie breaking game. The winner of the first tie breaking game will play the #1 seed. The winner of this game will take 2nd place in the pool and the loser will take 3rd place. If one of the 3 teams in a tied pool leaves the site, they will automatically become the #4 team and the play off game will only be played between the remaining two teams (in this situation the Tournament staff will supply an officiating crew).

Tie Breaking Procedures (Continued)

In a pool with only one team advancing if there is a three way tie in match record for 1st, (in a 4 team pool all teams are 2-1 in match record, in a 3 team pool all teams are 1-1 in match record):

All three teams will participate in tie breaking games. The seeds for the tie breaking playoff will be determined by sequential application of:

1. Win-Loss ratio for the total number of games played in the pool (Wins/Total Games).
2. Point Percentage (a team's total points scored divided by the total points scored by the opponents in that pool.)
3. Coin Toss

The #2 seed will play the #3 seed, the #1 seed will ref. The loser of that game will be third place in the pool and they will ref in the next tie breaking game. The winner of the first tie breaking game will play the #1 seed. The winner of this game will take 1st place in the pool (and advance) and the loser will take 2nd place. If one of the 3 teams in a tied pool leaves the site, they will automatically become the #3 team and the play off game will only be played between the remaining two teams (in this situation the Tournament staff will supply an officiating crew).

For all competition not leading to an opportunity to win the tournament there will be no playoff games and positions will be determined using these criteria:

1. Match Record in your pool
2. Head to Head results
3. Game percentage (Games won / Total Games Played)
4. Point percentage (Total Points you scored / Total points opponents scored in your pool)
5. Coin toss.

These criteria will be used sequentially and not repeated. All positions will be determined by these criteria and no tie breaking games will be played.

Tie Breaking Procedures for the Open Divisions (Pools of 6 or more)

The tie breaking procedure for the Open Divisions (pools of 6 or more teams) is shown on the real time results website, both on the internet and on the convention center results stations.

Protest Procedure

If a protest needs to be filed it is to be done at the time of the incident, no later. The first referee is obligated to acknowledge and record all protests. Only the floor captain may file a protest. (The exception to this is with the 14 & under, 13 & under, and 12 & under age divisions, where the rostered team coach may act instead of the game captain.) The protest must be written on the scoresheet by the official scorekeeper or the first official, and must be signed by the person presenting the protest as well as the first official. All protests will be ruled upon prior to the next service. Judgment calls may not be protested. Protests will be considered only for situations outlined in the United States Volleyball Official Rules booklet. All protests will be handled by the protest committee.